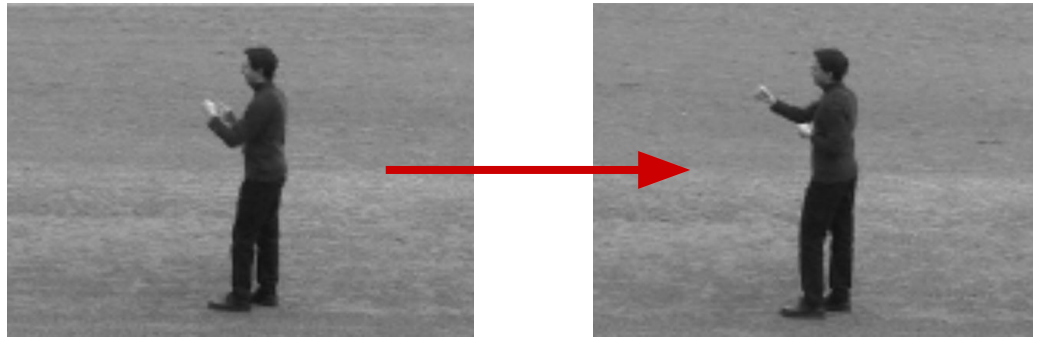
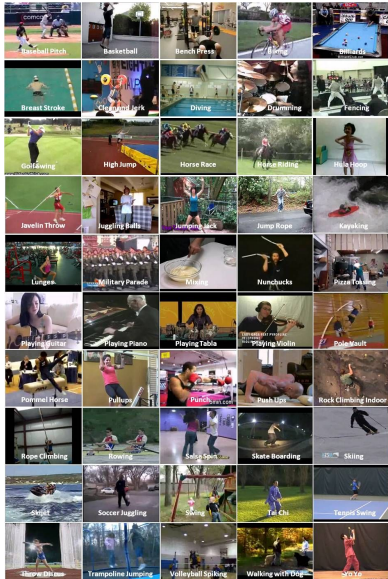


Action Recognition with Improved Trajectories

Heng Wang and Cordelia Schmid
LEAR, INRIA, France

Introduction

- Problem
 - Action recognition - Classify a set of frames into a motion.



What is he doing?

[UCF Sport dataset]

Introduction

- Difficulties
 - Motion blur
 - Background trajectories



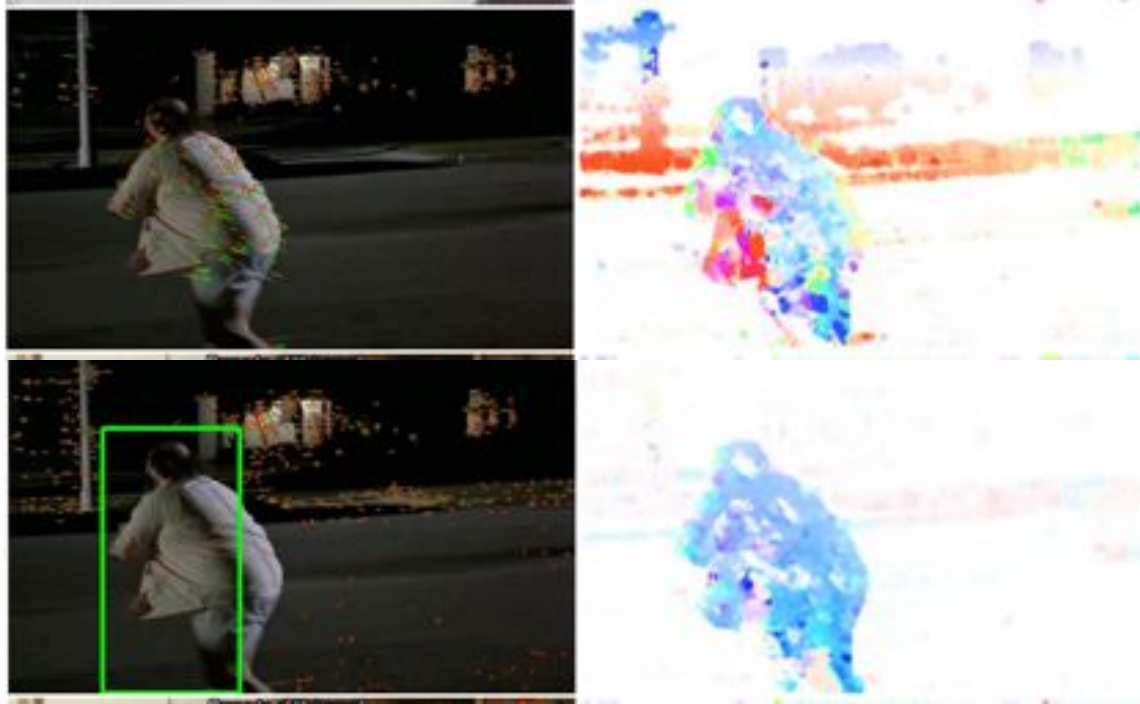
[UCF Sport dataset]

Introduction

- How do we improve noisy trajectories?
 - Estimate camera motion
 - Human detector



Introduction

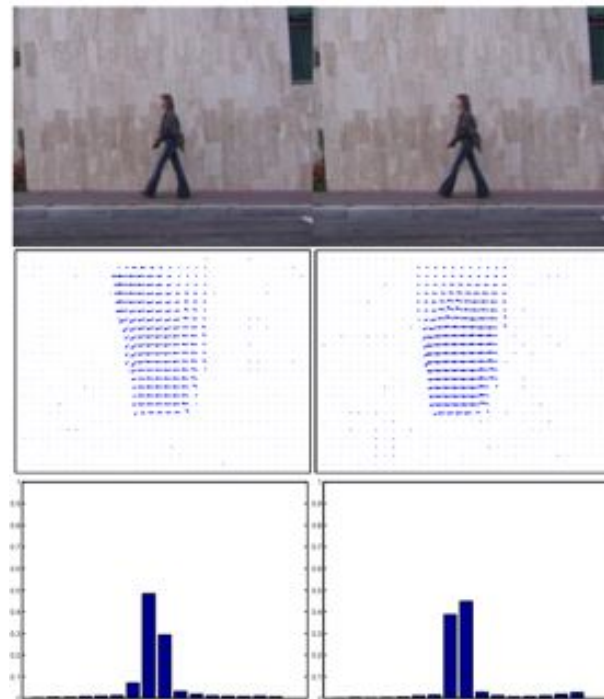


[Hollywood2]

Background

- Motion-based Descriptors

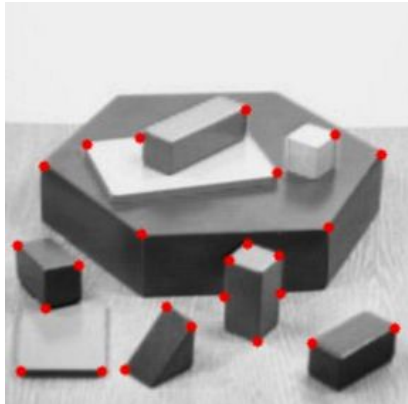
- HOF
- MBH
- 3D SIFT
- Extended SURF
- HOG3D



[Chaudhry et. al, OpenCV]

Background

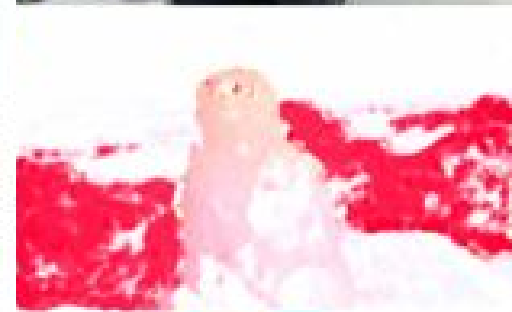
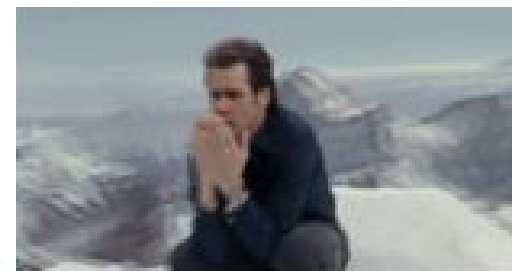
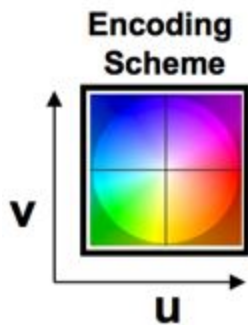
- Approach
 - Approximate camera
 - SURF
 - Good Features to Track



[Opencv documentation]

Background

- Approach
 - WarpFlow
 - warp optical flow
 - RmTrack
 - remove background



Experiment

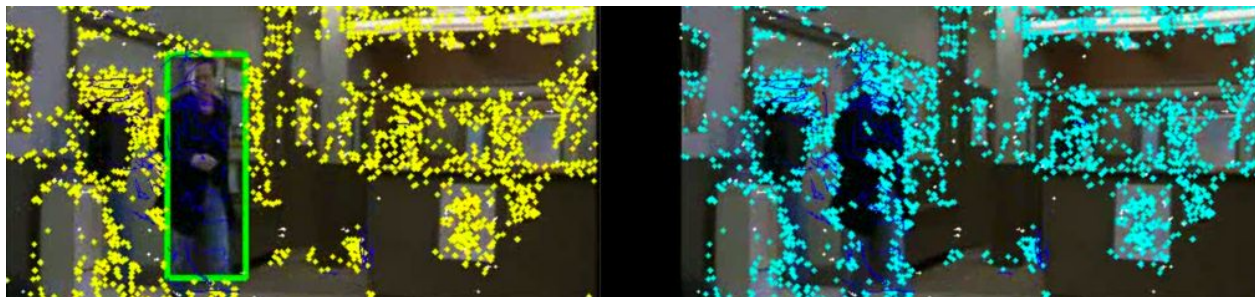
- Datasets
 - UCF50
 - Youtube
 - Semi-cluttered
 - HMDB51
 - Most challenging
 - Varies in camera, quality



[UCF101]

Experiment

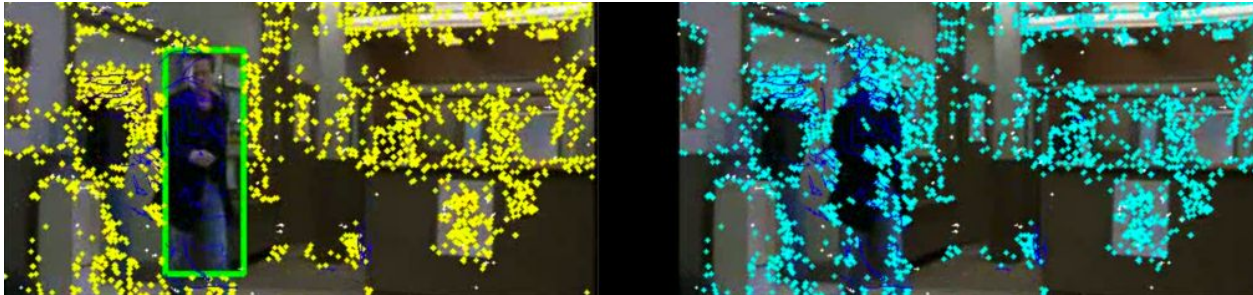
- Visual Comparison
 - Baseline - Dense Trajectories
 - Camera estimation + human mask
- Demo



[Hollywood2]

Experiment

- How do descriptors do?
 - HOF
 - HOG
 - MBH



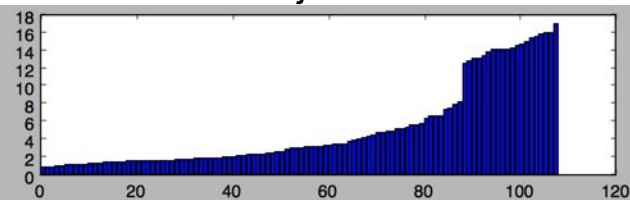
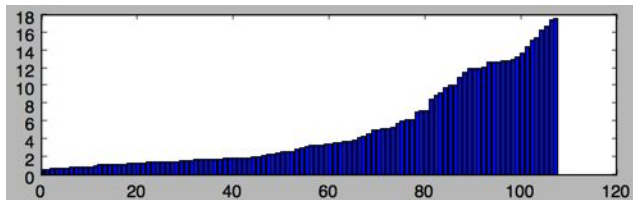
[Hollywood2]

Experiment

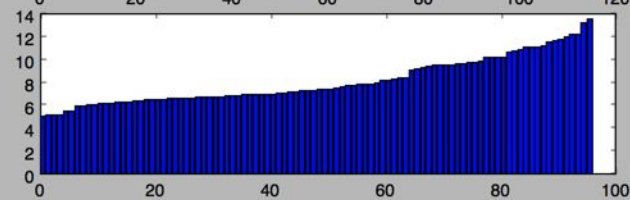
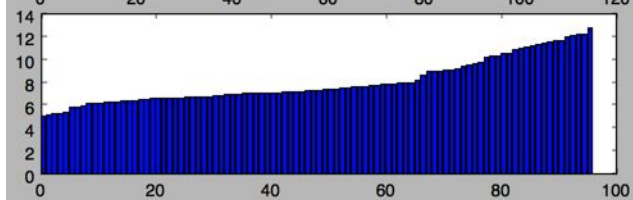
Baseline

Dense Trajectories Stab

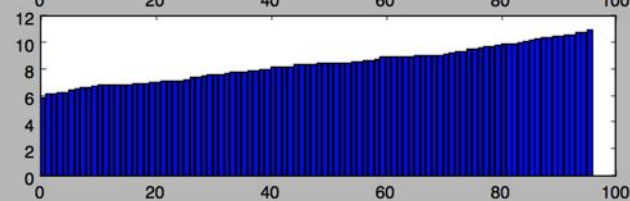
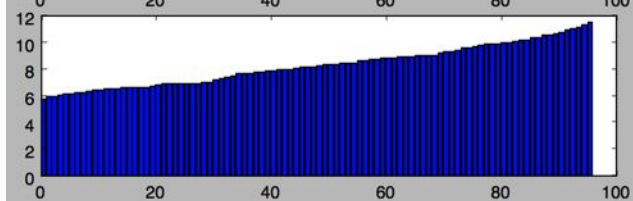
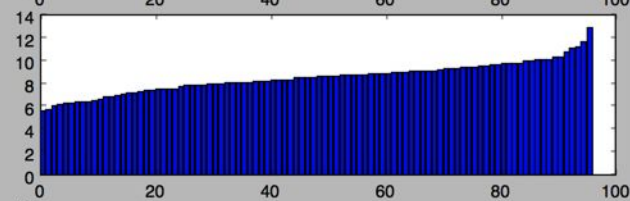
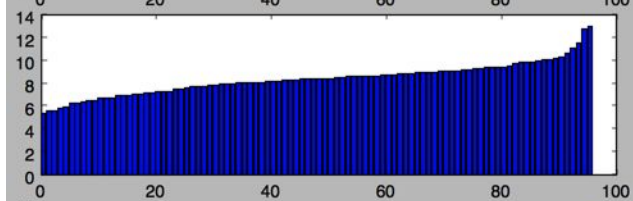
HOF



HOG



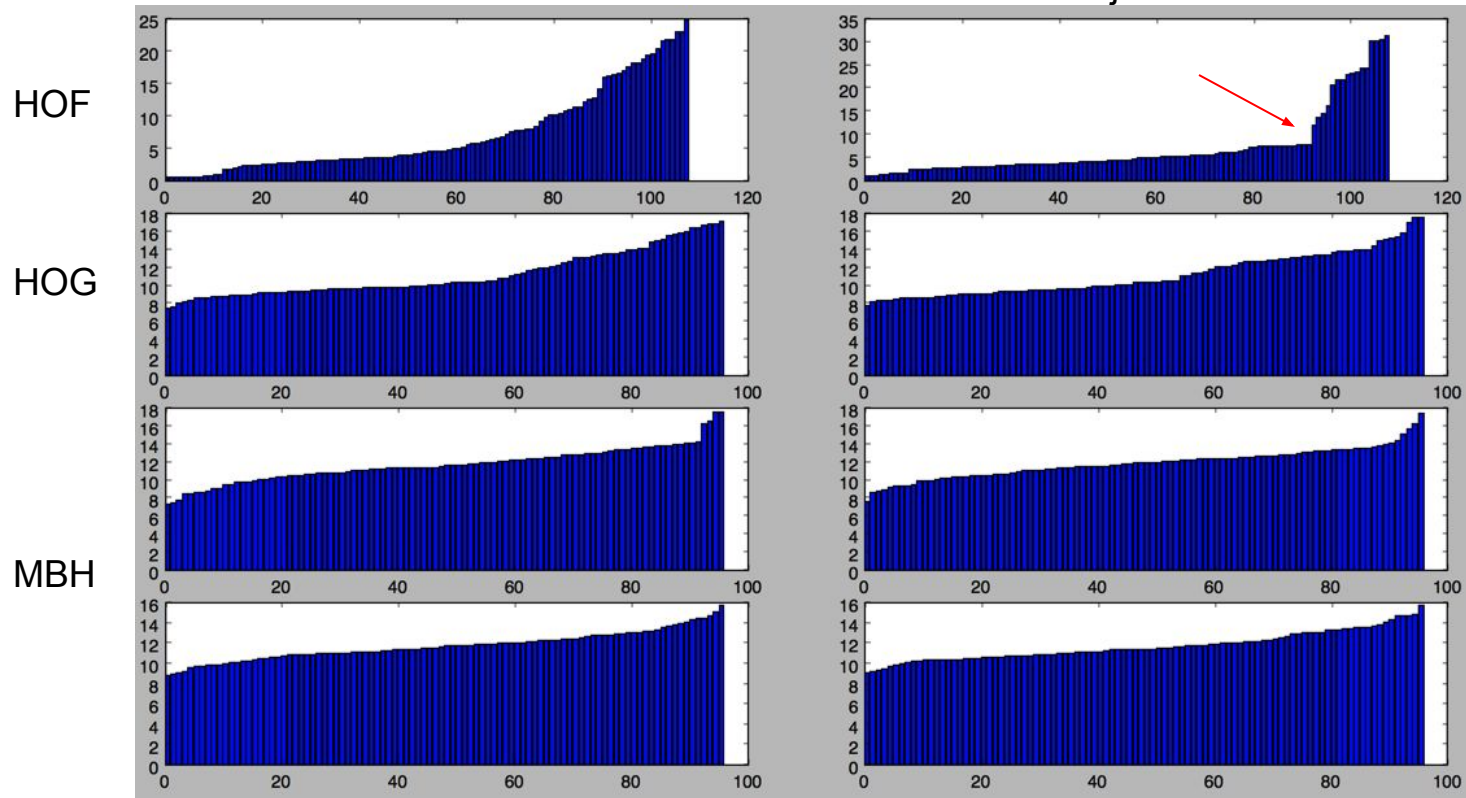
MBH



Experiment

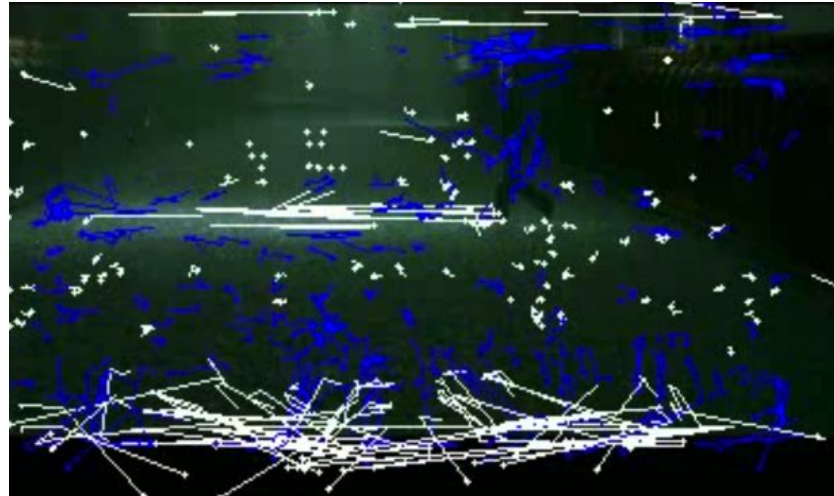
Baseline

Dense Trajectories Stab



Experiment

- Failure cases
 - Motion blur
 - Illumination changes
 - Lots of humans



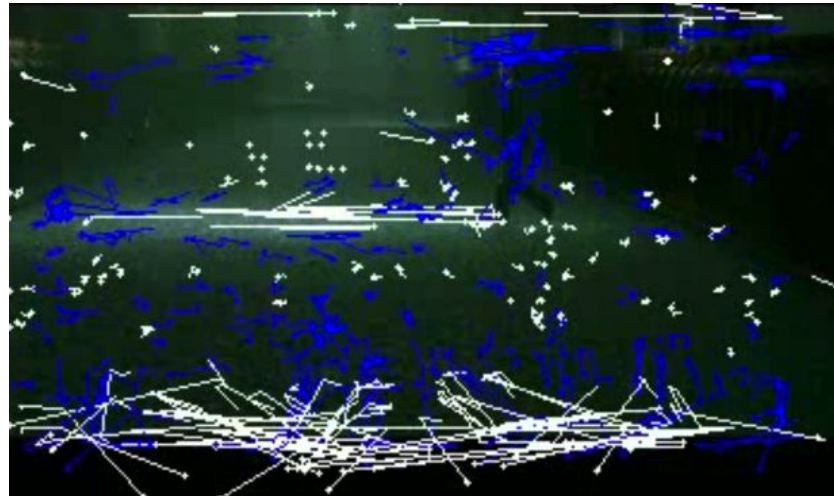
[HMDB51]

Experiment

- Failure cases
 - Motion blur
 - Illumination changes
 - Lots of humans

Why?

Recall how we
estimate camera
motion - SURF



[HMDB51]

Demos