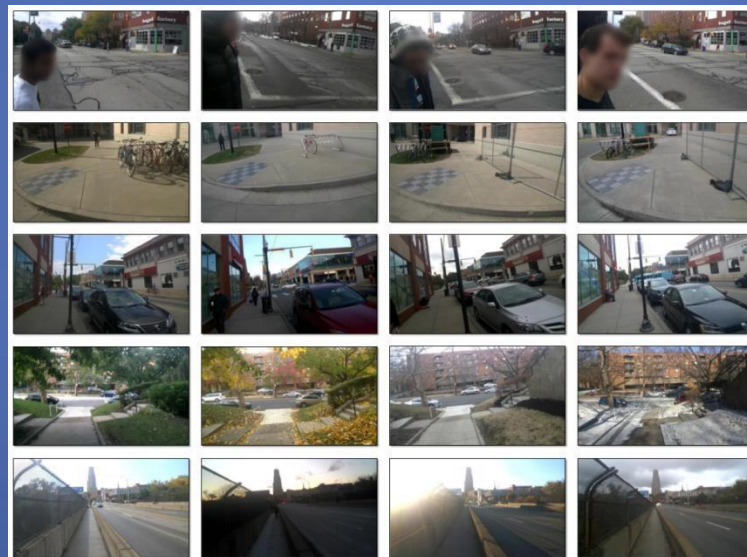


# KrishnaCam: Using a Longitudinal, Single-Person, Egocentric Dataset for Scene Understanding Tasks

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# Objective



Organize a large egocentric video collection of real-world data from a single individual into a richly annotated database



How much novel visual information does an individual see each day?

Can we predict where the individual might walk next?

# Motivation

- *“A baby has brains, but it doesn’t know much. Experience is the only thing that brings knowledge, and the longer you are on earth the more experience you are sure to get.” —L. Frank Baum, The Wonderful Wizard of Oz*



- The goal is to extract value from life events.

# Agenda

Creation of the KrishnaCam new dataset

Quantification of novel visual data

Trajectory estimation and motion class prediction

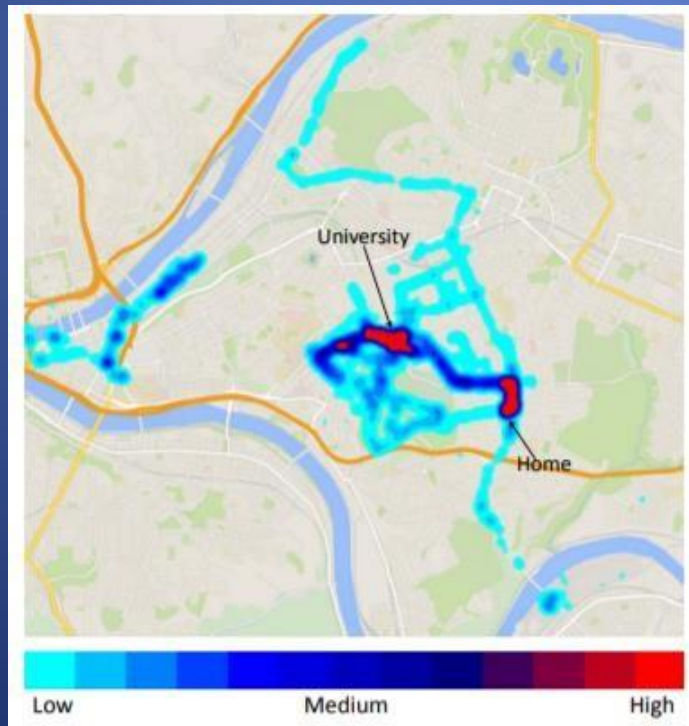
Experimental evaluation

Applications

Strengths and Weaknesses

# The KrishnaCam dataset

- Over a period of 9 months, collect and record the events in the life of a graduate student
- Data still being recorded.



Heat map of locations visited



# The KrishnaCam dataset



Walking in urban/campus/  
residential areas, waiting  
at intersections and for bus

Shopping, eating

Evening and night recording

Activities in parks, at events

Seasonal change

Socializing with friends

Time-span: 9 months

Duration: 70 hours

Total clips: 460

Device: Google Glass

Data: 720 p, 30 fps  
Accelerometer,  
Gyroscope, Orientation,  
GPS

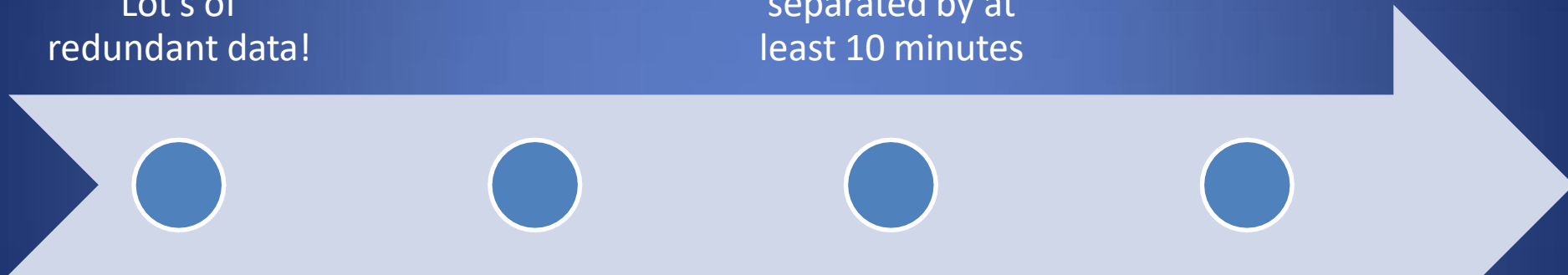
# How much novel visual data is present?

Lot's of  
redundant data!

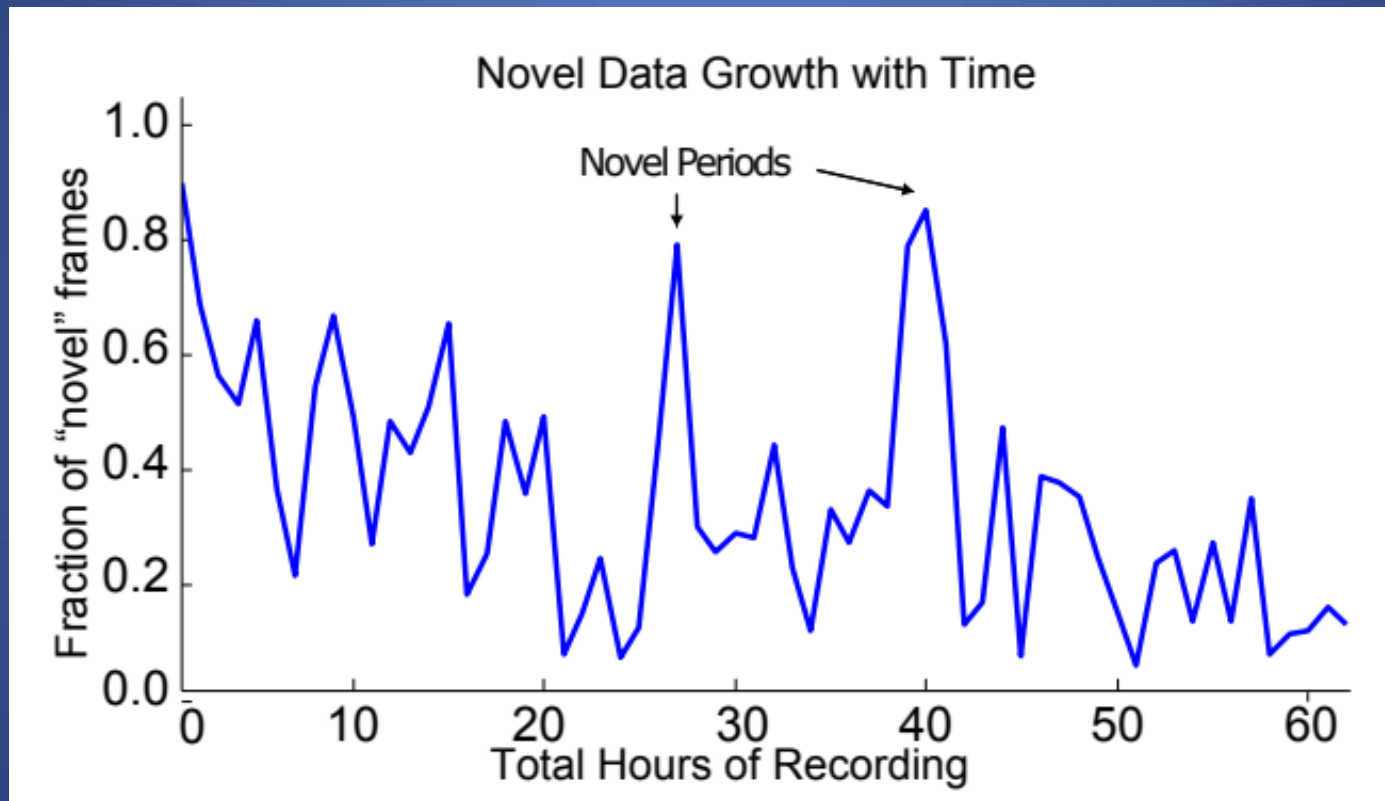
NN frames  
constrained to be  
separated by at  
least 10 minutes

Identify top-5  
nearest neighbors  
of frame in prior  
recordings.

Novel if the  
average similarity  
of its top-5  
nearest neighbors  
is below  
threshold or if no  
neighbor.

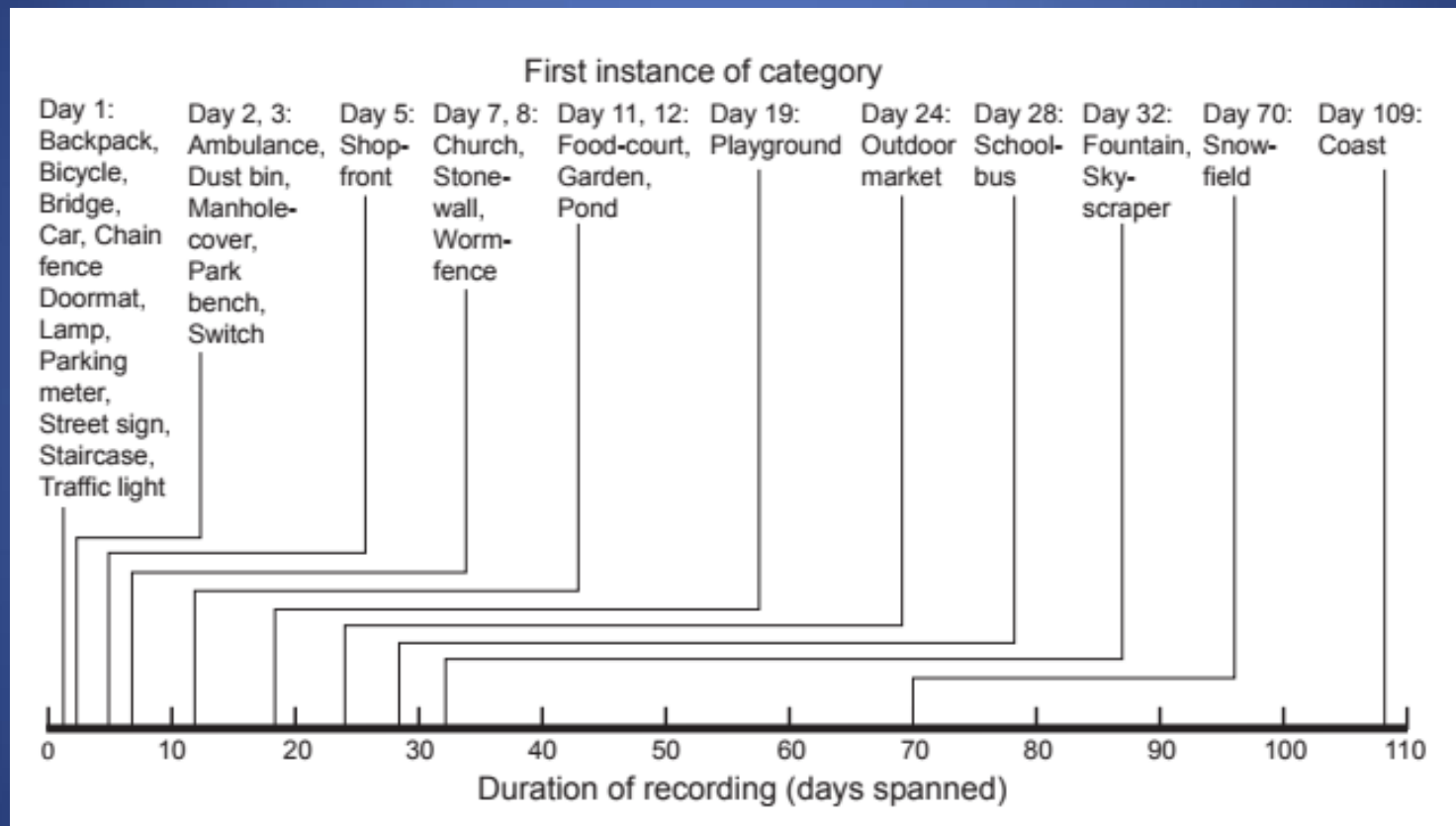


# Results of Novel Visual Data Growth



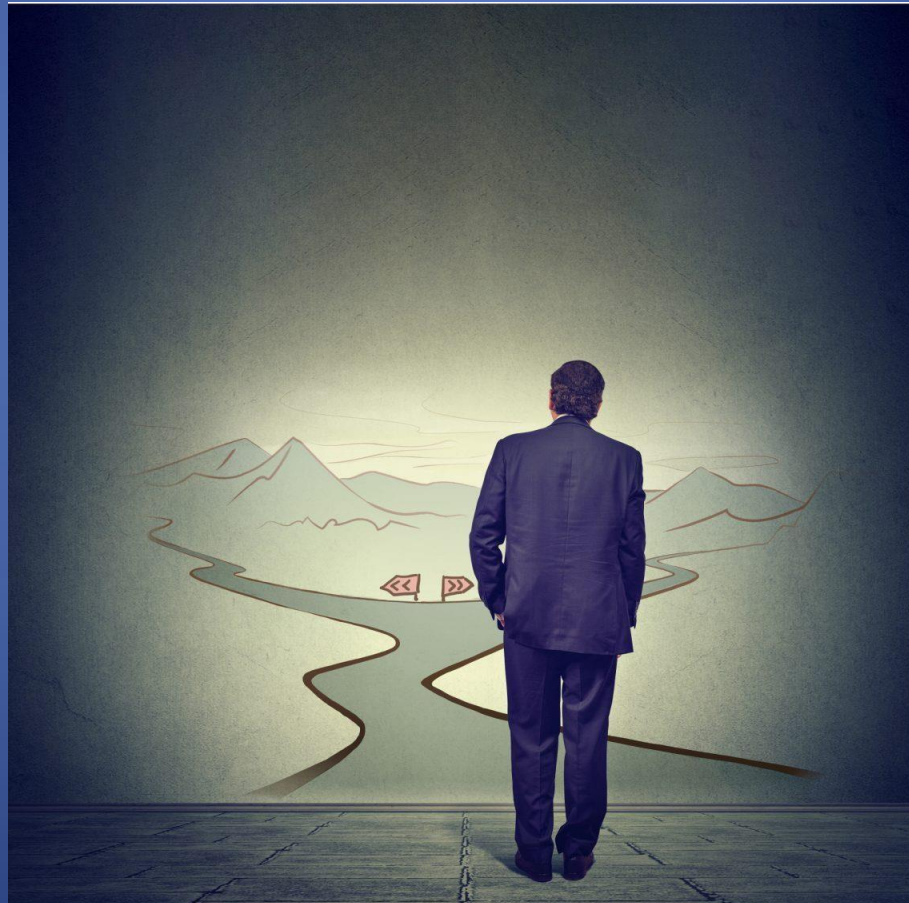


# Results of Novel Visual Data Growth



# Motion Prediction

- Given a single image, can we predict where the student would walk next in the scene?



# Motion Prediction: Ground-Truth data

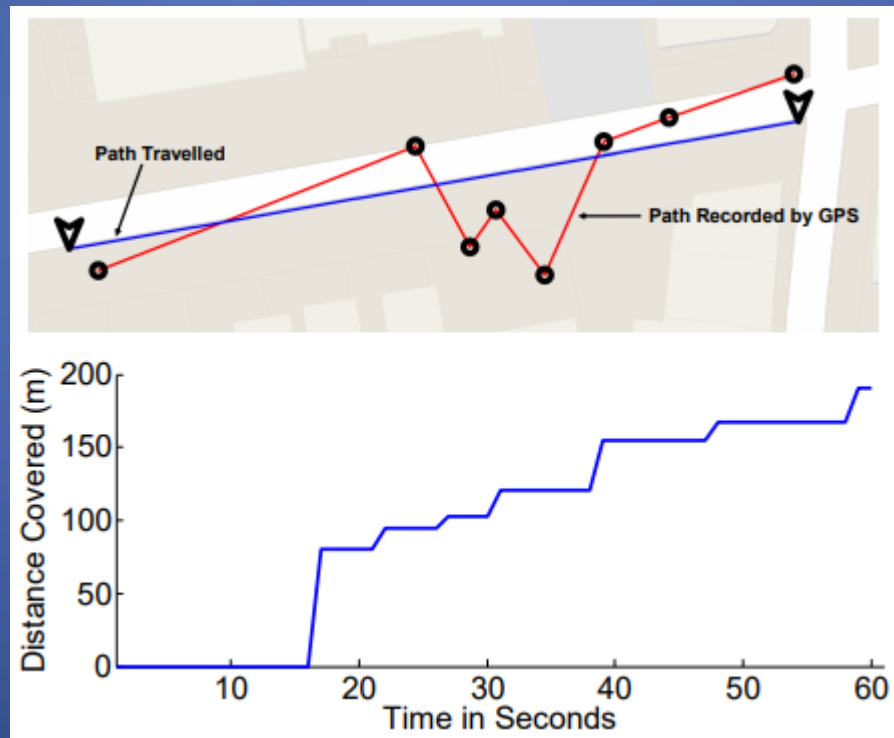
How do we get ground-truth trajectories in this huge dataset? Manual annotation?

I am not labeling that!



# Motion Prediction: Ground-Truth

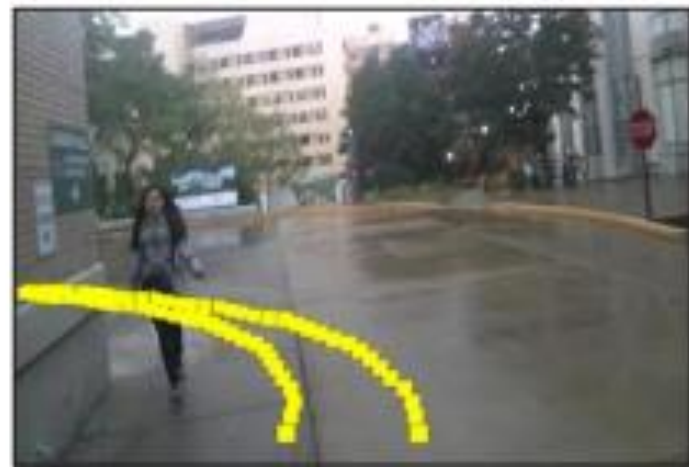
- Estimating ground-truth motion trajectories: GPS is inaccurate for location prediction.



# Motion Prediction: Ground Truth

- A multi-class SVM is trained with accelerometer and orientation sensor readings.
- 4 classes of velocity: stationary, slow, regular and fast.
- Using this velocity and orientation, find 7 second trajectories.

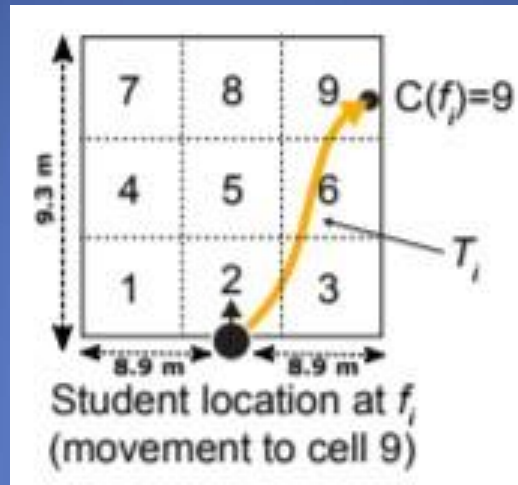




Ground truth 7-second motion trajectories obtained from accelerometer and orientation measurements. The red dots represent stationary behavior.



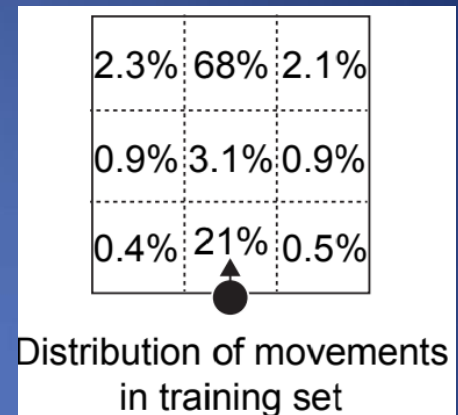
# Motion Class prediction



- Ground partitioning.  $C(f_i)$  is the final position
- To learn  $C(f_i)$ , modify the final softmax layer of the MIT Places-Hybrid Network to predict nine motion classes
- Training: 38 hours (681,565 frames, September 18 to March 2)
- Testing: 252,209 frames (collected between 38 and 52 hours)

# Results

Motion Class Prediction Accuracy (Unweighted)			
	Unvisited (%)	Visited (%)	Overall (%)
Fine Tuned	58.4	81.2	73.4
NN	54.9	81.4	72.2
Chance	43.2	51.3	48.5



- The dataset is heavily biased towards instances of walking straight.
- To remove bias, for each training frame, scale the gradient used for back-propagation by the size of the frame's motion category

# Results: weighted model

Class	Unvisited (%)	Visited (%)	Overall (%)
1 (Hard-Left)	1.2	11.2	7.9
2 (Stop)	26.2	56.2	41.8
3 (Hard-Right)	4.8	29.3	22.9
4 (Med-Left)	9.6	27.7	23.6
5 (Med-Straight)	25.6	27.3	26.6
6 (Med-Right)	7.1	22.6	18.9
7 (Soft-Left)	20.4	48.4	40.3
8 (Straight)	35.4	57.4	51.3
9 (Soft-Right)	16.8	38.9	31.6
Overall	16.4	35.4	29.4

Per-class motion prediction accuracy

Class 2  
Stop



Class 4  
Med-Left



Class 5  
Med-Straight



Class 7  
Soft-Left



Class 8  
Straight



# Predicting Trajectories

- Future trajectory as average of the frame trajectories of top-10 nearest neighbors separated by 10 minutes.
- Training: First 38 hours of recording (681,565 frames after temporal subsampling)
- Testing: 40,000 test frames (20,000 unvisited, 20,000 visited) randomly chosen from 38 and 52 hours.

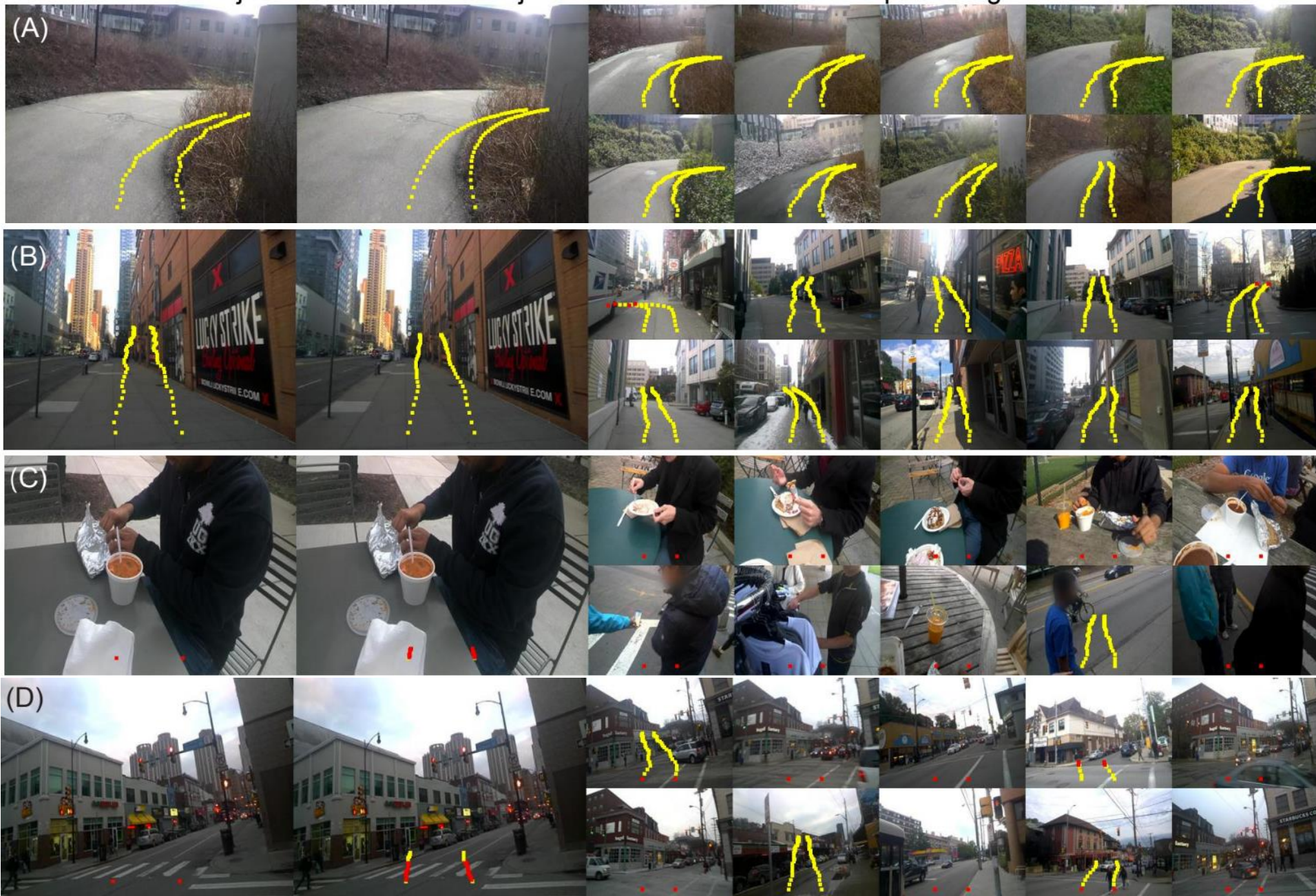
# RESULTS



Measured Traj

Predicted Traj

Top-10 Neighbors

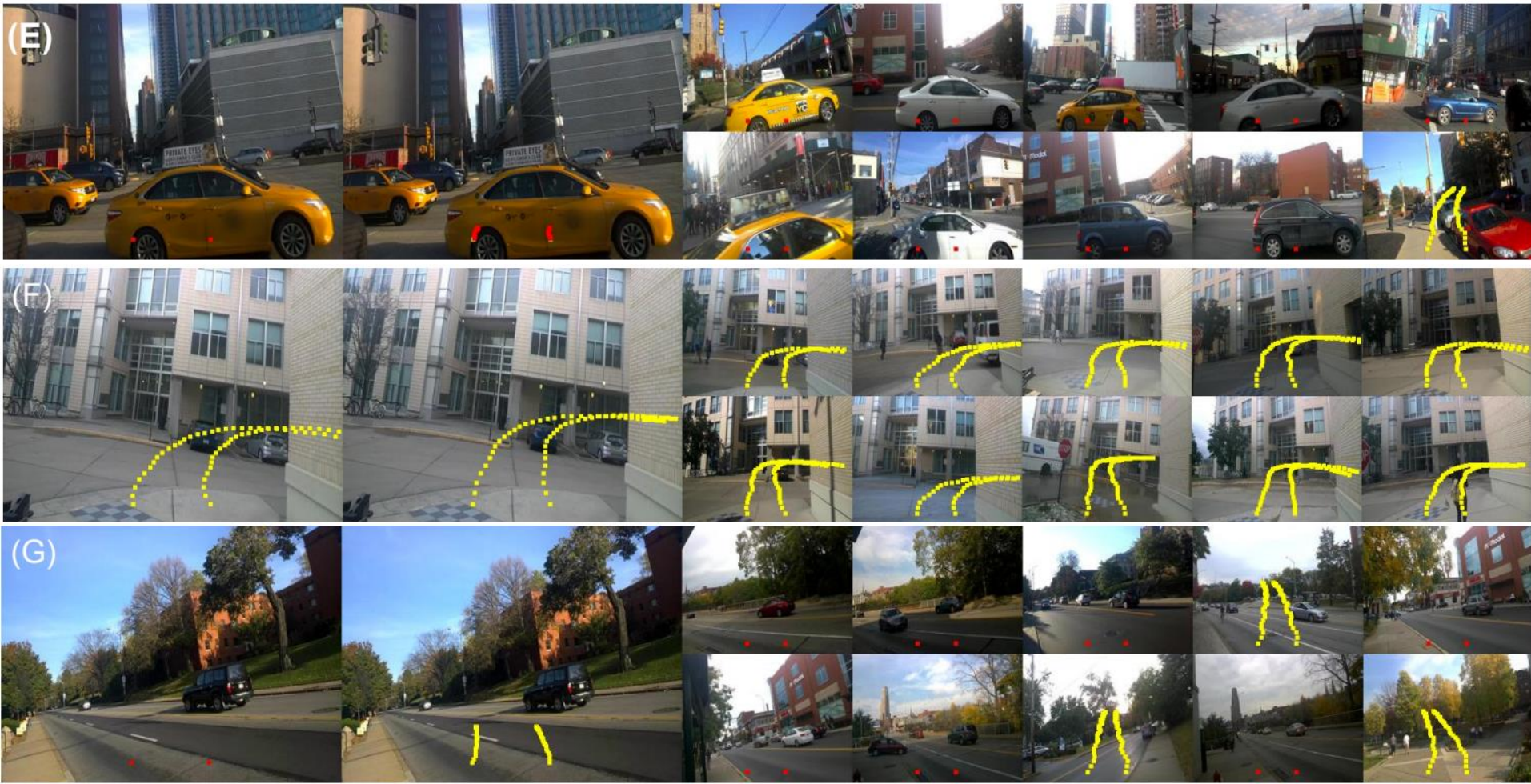




Measured Traj

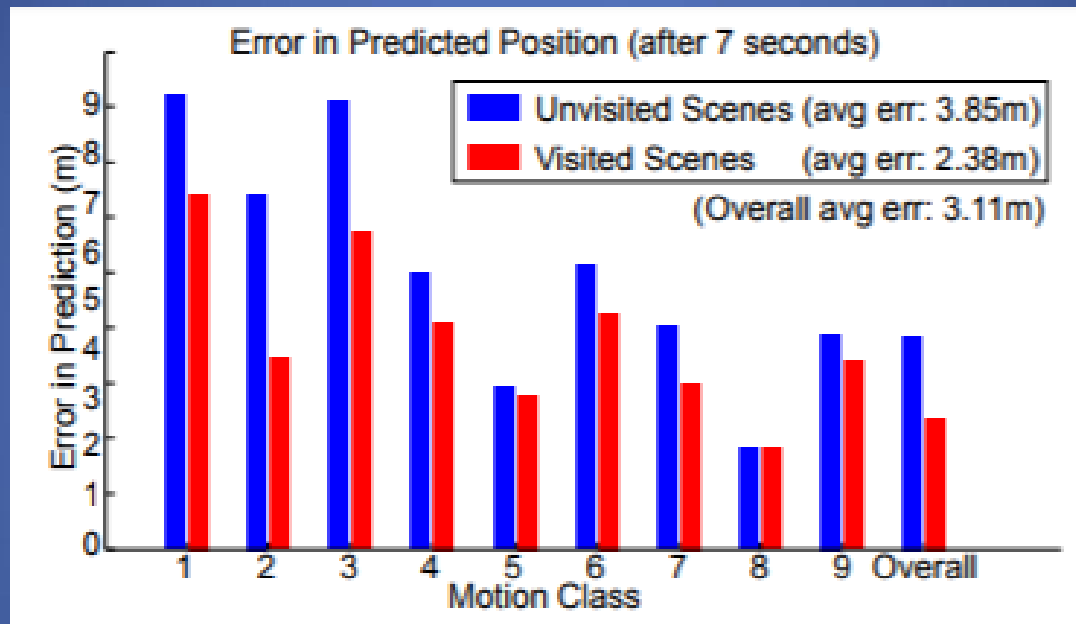
Predicted Traj

Top-10 Neighbors



Unexpected prediction: (G) staring at road at angle is indicative of waiting at bus stop. (Note: nearest neighbors are from bus stops in a different part of town.)

# RESULTS



Error measure: Distance (in meters) between the predicted position and the measured position seven seconds into the future.

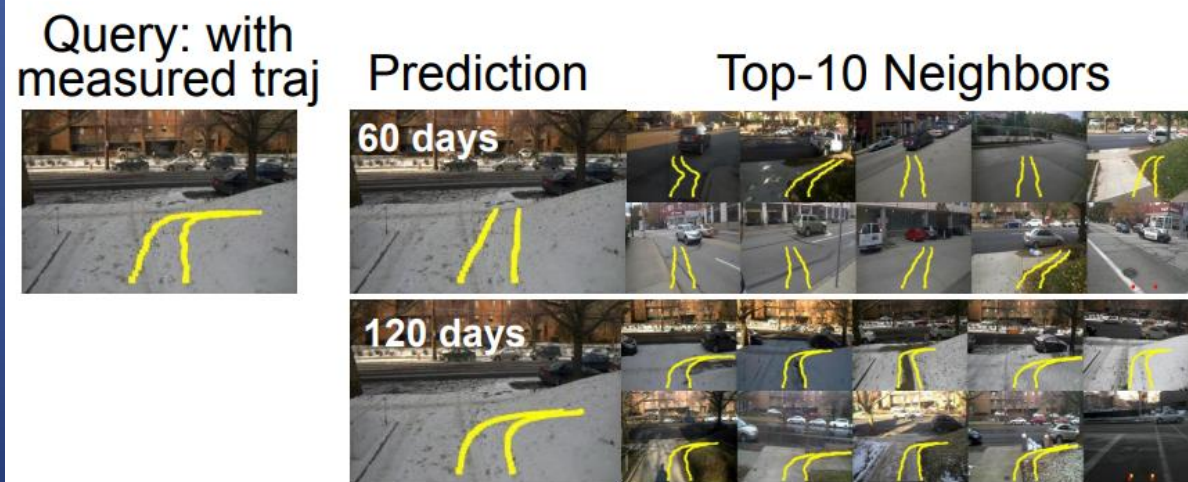
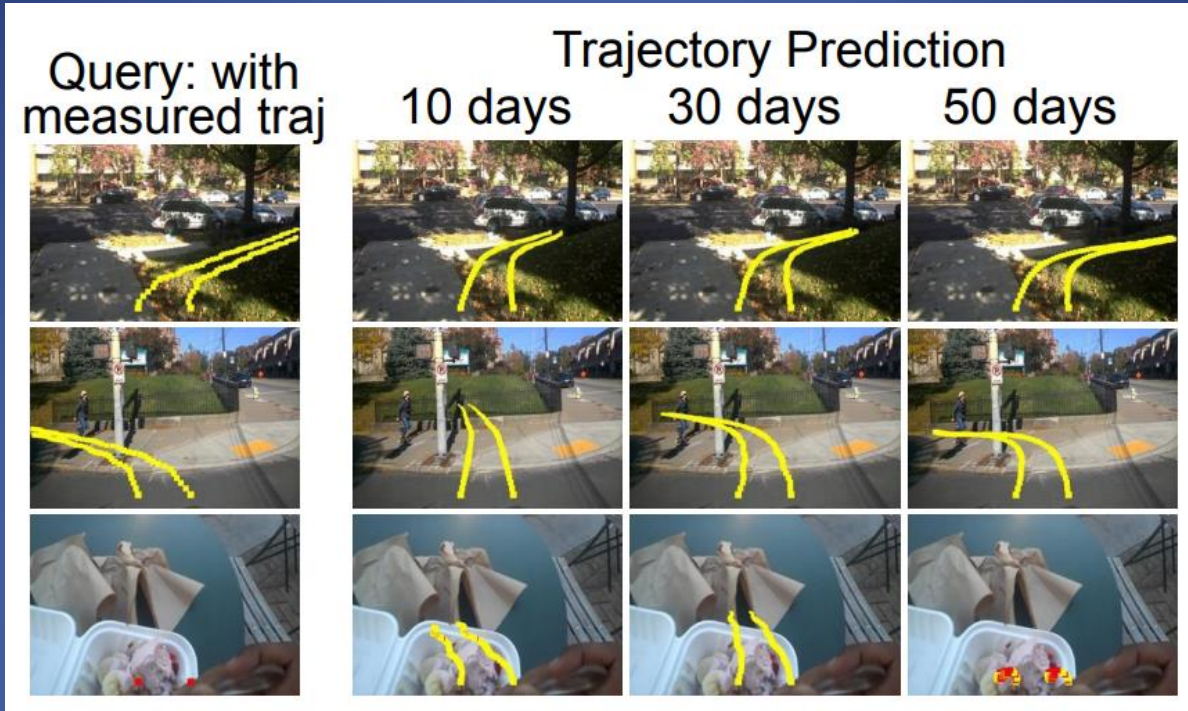


# RESULTS



Results on the SUN database

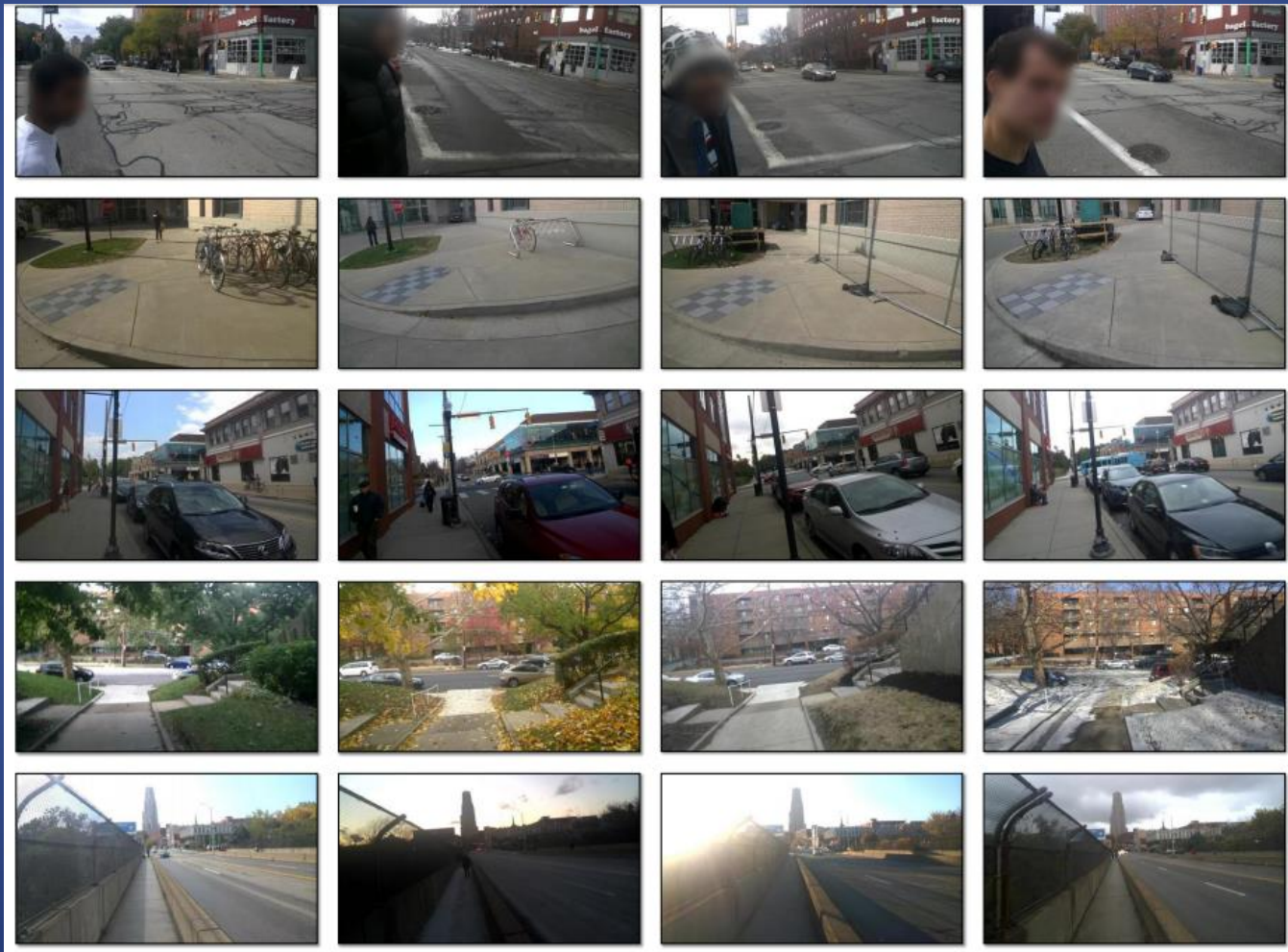
# Value of longer recordings





# APPLICATIONS OF THE DATASET

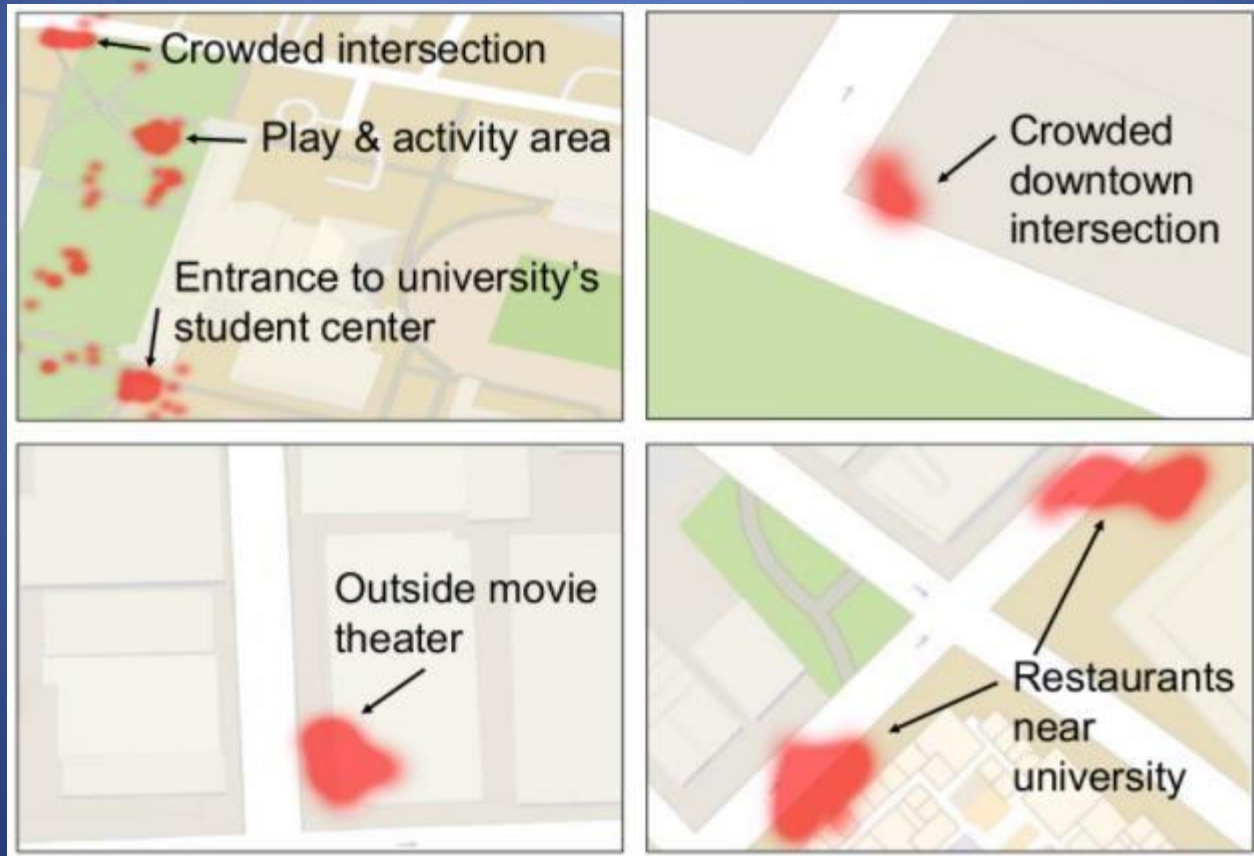
## VIRTUAL WEBCAM





# APPLICATIONS OF THE DATASET

- Finding popular places: Correlate pedestrian detection with GPS location.



# STRENGTHS

- Creation of a huge egocentric dataset
- Using simple methods like NN
- New analyses that shed light on the nature of an individual's daily visual environment
- No manual annotations required

# WEAKNESSES

- Single person only!
- Failure in trajectory prediction in fast movement.
- Low prediction accuracy in per- class motion prediction.
- No novel algorithms created

OPEN ISSUE: IS SUCH A DATASET USEFUL FOR MANY APPLICATIONS, AS IT IS EXTREMELY BIASED TO THE LIFE OF A PARTICULAR INDIVIDUAL?

# POSSIBLE EXTENSIONS/FUTURE WORK

Motion prediction based on recent video history.

Using advanced techniques to enhance accuracy.

Application of dataset: giving good trajectory predictions to intoxicated individuals.

Analyzing motion of other individuals.

# SUMMARY

Collected a large-scale, motion annotated, egocentric video stream

Solve scene understanding tasks

Opinion: Great dataset, huge scope for improvement in algorithms