II. Programming Problem

1. I find that my mosaics are very sensitive to the user-defined points. This one is a nicer one I did.

2. There's some error in this mosaic, as we can see from the background buildings. But it's pretty close. The AC units, for example, match pretty well. And if we do more blending of the two images, it is easy to imagine this as one image.
There are obvious errors on the left and base of the buildings, but everything else looks proper.

3. Result was not as nice as I would like, but this is due to inaccurate mouse clicks. It's rather hard to get pixel-perfect precision with such low-resolution images.
Extra Credit
3.
There are some artifacts, but we can still see the algorithm doing what it is suppose to.