

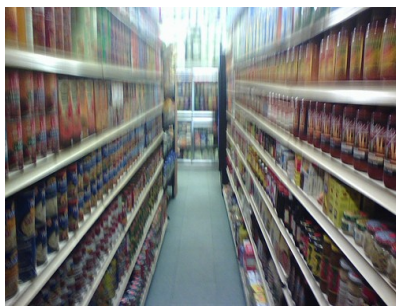
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problem set 1

5



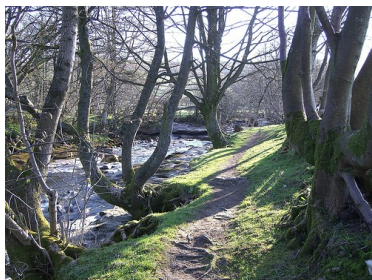
375 x 500 → 325 x 450.

reduceWidth 50, reduceHeight 50. The sky is cut out.



375 x 500 → 325 x 450.

reduceWidth 50, reduceHeight 50. Distortion occurs in mine. MATLABs resize looks better in this instance because there is no ugly edges like in mine.



375 x 500 → 325 x 450.

reduceWidth 50, reduceHeight 50. It actually looks good at this size, but distortion occurs heavily in mine, the branches do not treat my system well. Very grainy, lots of artifacts.



375x300 → 325x250

reduceWidth by 50, reduceHeight by 50. Distortion of the balloons and the sky occurs in mine, many unsightly edges.



332x415 → 282x365

reduceHeight by 50, reduceWidth by 50. Mine did very well on this one. The sky allows for easy unnoticeable seams.



275x412 → 225x362

reduceHeight by 50, reduceWidth by 50. Vince got his head cutoff because it's in the middle of the blackness of the sky, thus is in the way of where most of the horizontal seams will be cut. Also the Trojan that is out of bounds is in the same boat.